



**Glasgote Academy Curriculum: Music Vocabulary**



Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>6</b>	Stave, treble clef, time signature	Dynamics, timbre, texture	Bar, bar line, note names on lines and spaces	Crotchet, quaver, semibreve, minim, ostinato, fermata	Tone, semi tone, major third, perfect fifth, octave	Concerto, symphony, binary and ternary form, coda, middle eight, bridge
<b>5</b>	Melody, harmony, reggae, opera, choral, dynamics	Classical, opera, dynamics, crash & choke,	Octave, register, stave, treble clef, time signature, crotchet, semibreve	Strings, woodwind, brass, percussion, minim, quaver, semi-quaver, major, minor	Concerto, Symphony, binary form, ternary form	Stave, treble clef, time signature, note names on stave, crotchet, semibreve
<b>4</b>	Stave, treble clef, time signature, bar, bar line, rhythm, tempo	Orchestra, strings, brass, woodwind, percussion, dynamics, crescendo, diminuendo	Crochet, semibreve, minim, rest	2-part harmony, mood, composition, major, forte, piano	Major, minor, mezzo piano, mezzo forte, acapella	Texture, dotted crotchet, dotted quaver
<b>3</b>	Repeat marks, bar lines	Quaver, crotchet, rhythm, pitch, tempo, pulse	Compose, time signature, crotchet, semibreve	Solo, texture ,harmony ,melody, pause	Dynamics, tempo, musical eras	Conductor, accent, improvise, crescendo, diminuendo
<b>2</b>	Diction, tempo, moth, spider, ladybird, grasshopper. caterpillar, worm	Crotchet, quavers, beat, rhythm, melody	Dynamics, tempo, pitch, rhythm, getting louder, getting softer	Melody, harmony, orchestra, compose	Solo, layers of sound, beat	Crotchet, quavers, rest, dynamics
<b>1</b>	Sing Warm up Play	Stop Start Repeat marks Pause	Pause, spider, moth, ladybird, caterpillar, grasshopper	Louder, softer, pulse	Pitch, melody, rhythm, high, low, sounds	Volume, tune, pitch
<b>R</b>	Listen, start, stop, Tap, clap, shake, sing, Shakers, woodblock, guiro	Listen, start, stop Bells, tambour, tambourine, triangle	Pitch, tempo, pattern	Rhythm, sounds	Loud, quiet, soft	Pitch – high/low